

DISLEY PARISH COUNCIL

APPLICATION FOR A DISLEY PARISH COUNCIL COMMUNITY GRANT

Disley Parish Council has a modest annual budget for community grants. A number of awards are made each year to support community events and Disley-based voluntary organisations or societies. The criteria for making such awards are based on the following guidelines:

- Bona fide voluntary organisations or societies based in Disley and Newtown with a membership comprising a majority of Disley and Newtown residents;
- Projects, events or programmes that can be shown to benefit our community and that are also sustainable;
- Projects or programmes that will benefit the Parish Council and Disley generally in terms of positive public relations or other appropriate forms of recognition.

The application process will be fair and transparent and the decision of the Parish Council will be final. Applicants will be invited to attend a meeting of Disley Parish Council in order for Councilors to further investigate the application. Failure to comply with such an invitation could result in the application being rejected.

Applicants will be requested to submit a Community Grant Completion Form and failure to complete this will jeopardise any future grant applications.

Name and full address of your organisation/society
A brief outline of your organisation's/society's interests, aims and objectives.

3. Please provide a brief description of the project, event or programme for which funding is sought, including timescales for its completion.

..... 4. How will this project, event or programme benefit the Disley and Newtown community? 5. What is the overall cost of the project, event or programme, and how much funding are you seeking from the Parish Council?

Signed.....

Print name
Phone
Email address

Date.....

Please return the completed form electronically to <u>clerk@disleyparishcouncil.org.uk</u>, by hand to the Council Office or by post to:

Sam Podmore Parish Clerk Disley Parish Council Disley Community Centre off Buxton Old Road Disley SK12 2BB